# A Mathematical Perspective on Functions <br> Lindsay Howe* <br> Department of Applied Mathematics, Al-Iraqia University, Baghdad, Iraq 

## Opinion Article

Received: 13-May-2024, Manuscript No. JSMS-24-138744; Editor assigned: 15-May-2024, Pre QC No. JSMS-24-138744 (PQ); Reviewed: 29-May-2024, QC No. JSMS-24138744; Revised: 05-Jun-2024, Manuscript No. JSMS-24-138744
(R) Published: 12-Jun-2024, DOI: 10.4172/RRJ Stats Math Sci. 10.2.008

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Citation: Howe L. A Mathematical Perspective on Functions. RRJ Stats Math Sci. 2024;10:008

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## ABOUT THE STUDY

Functions are one of the foundational concepts in mathematics, playing an important role across various branches from algebra to calculus, and even in applied fields such as computer science and engineering. At its center, a function represents a relationship between two sets of elements, typically denoted as the domain and the range. This relationship informs how each element in the domain is paired with exactly one element in the range.

## Definition and notation

A function $f \mathrm{f}$ from a set $X \mathrm{X}$ (the domain) to a set $Y \mathrm{Y}$ (the range) is a rule that assigns to each element $x \mathrm{x}$ in $X \mathrm{X}$ exactly one element $y \mathrm{y}$ in $Y \mathrm{Y}$. This is often written as $f: X \rightarrow Y$, $\mathrm{f}: \mathrm{X} \rightarrow \mathrm{Y}$. If $y \mathrm{y}$ is the element in $Y \mathrm{Y}$ associated with $x \mathrm{x}$, we write $y=f(x), \mathrm{y}=\mathrm{f}(\mathrm{x})$. Here, $x \mathrm{x}$ is the input, and $f(x) \mathrm{f}(\mathrm{x})$ is the output. A simple example of a function is $f(x)=x_{2}, \mathrm{f}(\mathrm{x})=\mathrm{x}_{2}$, which maps each real number $x \mathrm{x}$ to its square. If we take $x=3 \mathrm{x}=3$, then $f(3)=9, \mathrm{f}(3)=9$.

## Types of functions

Functions can be classified in various ways based on their characteristics:
One-to-one functions (Injective): A function $f f$ is injective if different inputs produce different outputs, i.e., $f\left(x_{1}\right)=f\left(x_{2}\right), \mathrm{f}\left(\mathrm{x}_{1}\right)=\mathrm{f}\left(\mathrm{x}_{2}\right)$ implies $x_{1}=x_{2}, \mathrm{x}_{1}=\mathrm{x}_{2}$. For instance, $f(x)=2 x+1, \mathrm{f}(\mathrm{x})=2 \mathrm{x}+1$ is injective because no two different $x \mathrm{x}$ values will result in the same output.

Onto Functions (Surjective): A function $f \mathrm{f}$ is surjective if every element in the range $Y \mathrm{Y}$ is the output of some element in the domain $X \mathrm{X}$. For example, $f(x)=x_{3} f(x)=x_{3}$ is surjective over the real numbers because every real number $y \mathrm{y}$ has a real number $x \mathrm{x}$ such that $x_{3}=y x_{3}=y$.

Bijective Functions: A function is bijective if it is both injective and surjective. This means every element in the domain maps to a unique element in the range, and every element in the range is mapped to by some element in the domain. The function $f(x)=x, \mathrm{f}(\mathrm{x})=\mathrm{x}$ over the real numbers is a bijection.

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## Function operations

Addition and subtraction: If $f \mathrm{f}$ and $g \mathrm{~g}$ are functions from $X \mathrm{X}$ to $Y \mathrm{Y}$, then $(f+g)(x)=f(x)+g(x)(\mathrm{f}+\mathrm{g})(\mathrm{x})=\mathrm{f}(\mathrm{x})+\mathrm{g}(\mathrm{x})$ and $(f-g)(x)=f(x)-g(x)(f-\mathrm{g})(\mathrm{x})=\mathrm{f}(\mathrm{x})-\mathrm{g}(\mathrm{x})$.

Multiplication and division: Similarly, $(f g)(x)=f(x) \cdot g(x)(f g)(x)=\mathrm{f}(\mathrm{x}) \cdot \mathrm{g}(\mathrm{x})$ and $(f g)(x)=f(x) g(x)(\mathrm{gf})(\mathrm{x})=\mathrm{g}(\mathrm{x}) \mathrm{f}(\mathrm{x})$, provided $g(x) \neq 0, g(x)=0$.

Composition: The composition of two functions $f f$ and $g g$ is defined as $(f \circ g)(x)=f(g(x))(f \circ g)(x)=f(g(x))$. For instance, if $f(x)=x+2 \mathrm{f}(\mathrm{x})=\mathrm{x}+2$ and $g(x)=3 x \mathrm{~g}(\mathrm{x})=3 \mathrm{x}$, then $(f \circ g)(x)=f(3 x)=3 x+2(\mathrm{f} \circ \mathrm{g})(\mathrm{x})=\mathrm{f}(3 \mathrm{x})=3 \mathrm{x}+2$.

## Importance of functions

Functions are essential because they allow mathematicians to describe relationships and patterns in a precise way They are the building blocks of mathematical models used to represent real-world phenomena. For example, in physics, functions can describe the relationship between time and position, velocity, or acceleration. In economics, functions can model supply and demand, cost and revenue, and other critical factors. In computer science, functions are fundamental in programming, where they are used to encapsulate code, making it reusable and modular Algorithms often rely on functions to process inputs and generate outputs systematically.

## Graphing functions

Graphing is a powerful tool for visualizing functions. The graph of a function $f \mathrm{f}$ is a set of points $(x, f(x))(\mathrm{x}, \mathrm{f}(\mathrm{x}))$ in the Cartesian plane. This visual representation helps in understanding the behavior of functions, such as identifying maxima, minima, and points of inflection. For example, the graph of $f(x)=x_{2} f(\mathrm{x})=\mathrm{x}_{2}$ is a parabola opening upwards indicating that as $x \mathrm{x}$ moves away from zero, $f(x) \mathrm{f}(\mathrm{x})$ increases. Functions are integral to mathematics and its applications, providing a systematic way to describe and analyze relationships between variables. Whether through simple algebraic expressions or complex models, understanding functions is key to unlocking the power of mathematics in explaining and predicting real-world phenomena.

